

# Shankara Hackathon – 2020

## **Methodology:**

- 1) Each team will select the theme from the above listed problem areas and register itself for the event.
- 2) Thereafter, each team will submit a proposal vis-à-vis problem identified from broader theme.
- 3) After scrutiny of each proposal, the 'identified team' will be communicated for participation in Hackathon which will be a grand finale where the team members of such identified team will stay at the campus and code here for 36 hours.
- 4) Participant from Institutes/ Colleges not affiliated to RTU and BTU will be charged a fee.

## **Selection Criteria:**

Evaluation criteria will include Novelty of idea, Clarity of idea, Feasibility, practicability, sustainability of the idea and scale of impact of idea on the society at large.

## **Procedure for Submission of Proposal/ Idea:**

- a) One team can submit one proposal/idea.
- b) Submission date should be strictly followed. No extension shall be granted.
- c) Each team should submit their proposal on the prescribed format only.
- d) Entries are to be submitted on the prescribed format only.
- e) Requests for change of proposal/idea after the cutoff date will not be entertained.

## **Rules for Team formation:**

- No limit on number of teams per college/ Institute.
- Team members should be from the same college or institution.
- Each team should comprise of 4-6 members.
- Team leader name should be clearly specified in the college/ Institute letter

## **General Conditions:**

- a) Each member of the team must carry ID card with Photo from the respective University/ Institute/College into the event.
- b) Participant/s once entered the hall are not supposed to go out unless there is some emergency in which case, he/she can hand over the ID card to the volunteer, go out and collect it and then enter the hall.
- c) You must know your requirement/s in advance relating to your 'problem' and it is your duty to take care of your belongings i.e hardware, software etc. The management is not responsible.
- d) Participants must bring their own laptop and necessary equipment/s at the event. Each team will be given only one socket i.e. only one laptop from a team can be charged. Bring extension if participants need any.
- e) Presentation time for each team is 5 (Five) minutes only.
- f) No eatables are permitted inside the hall.
- g) All team members have to maintain proper discipline during the event and any misbehavior on the part of any team member will amount to disqualification of the entire team.
- h) If any member of the team does not present himself/herself at the schedule time of the event, the entire team will not be considered for the event.
- i) Participants can wear the dress as per their choice but their outfit should look decent.
- j) Students will finish their project and have to show on their system. A panel of judges will decide the outcome of the project.
- k) Team can choose any platform for development of their project.

**Last Date of Registration & Idea Submission:**

10th February 2020